WORKBOOK • COMPANION TO BOOK 1

Lights On! Workbook

Draw, Count, Trace, and Discover with Edison and Latimer



Draw • Count • Trace • Match • Make — for Kids Ages 6–10

Sabbath Energies • hello@48HourRFPRescue.com

Made With Love

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The companion workbook to Lights On! The Home Inventors (Still Used Today! American Inventors • Book 1).

Grown-ups: every activity grows out of a scene and a sourced fact in Book 1. Answers stand on page 25 — try together first!

TRACAB 4 KIDS, SERIES 2026

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Free download edition — print at home for your own children.

This Workbook Belongs To

Draw yourself working!

My name is

_____

How to Use This Workbook

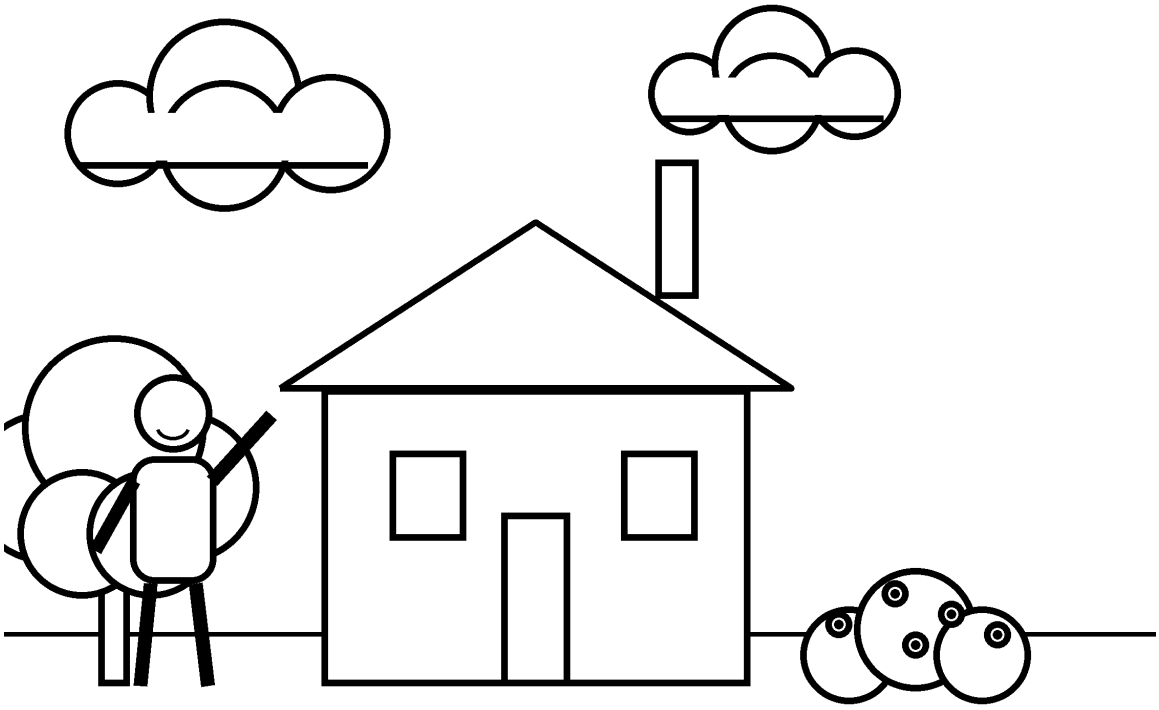
1. Read the scene in Book 1 (or ask a grown-up to read it with you).

2. Color the picture here — big, bold, and joyful.

3. Do the detective job at the bottom of the page.

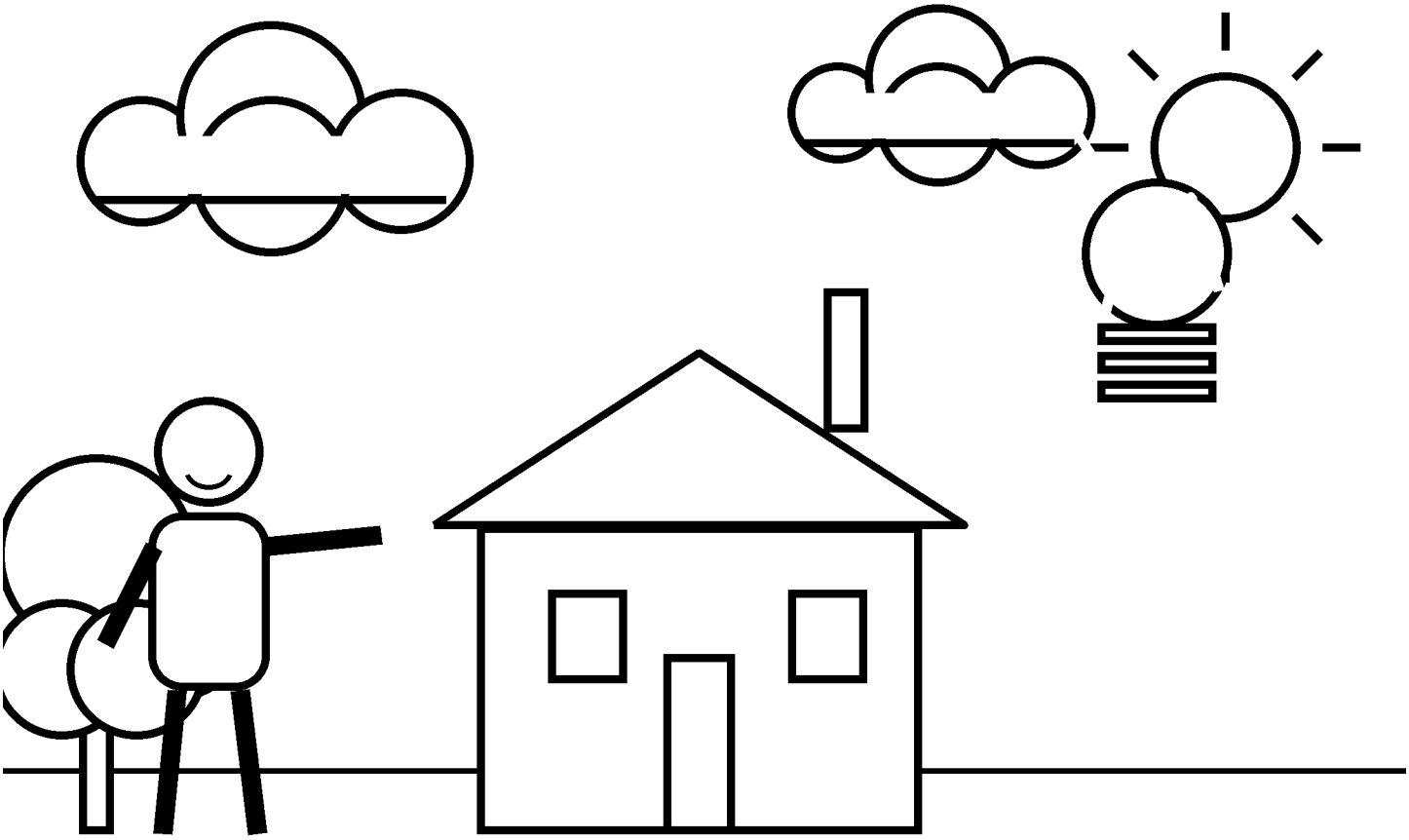
4. Finish with the maze, the matching, the tracing, and the making pages.

5. Earn your certificate on the last page!



COLOR AND DO • SCENE 1

A Light in the Morning

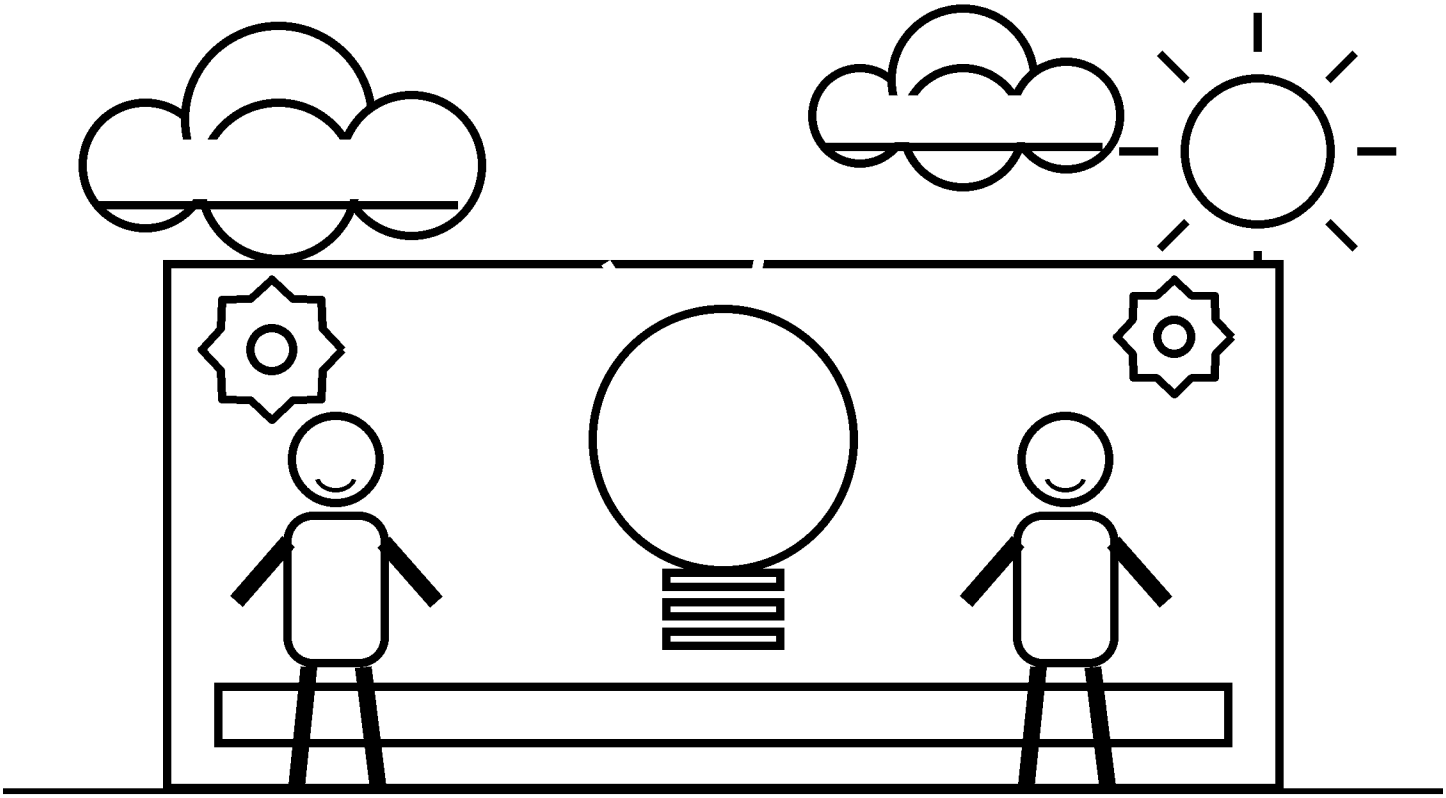


Color the home. Count every glowing window and lamp you can find.

DETECTIVE JOB: Count the round things in the picture. Write the number here: _____

COLOR AND DO • SCENE 2

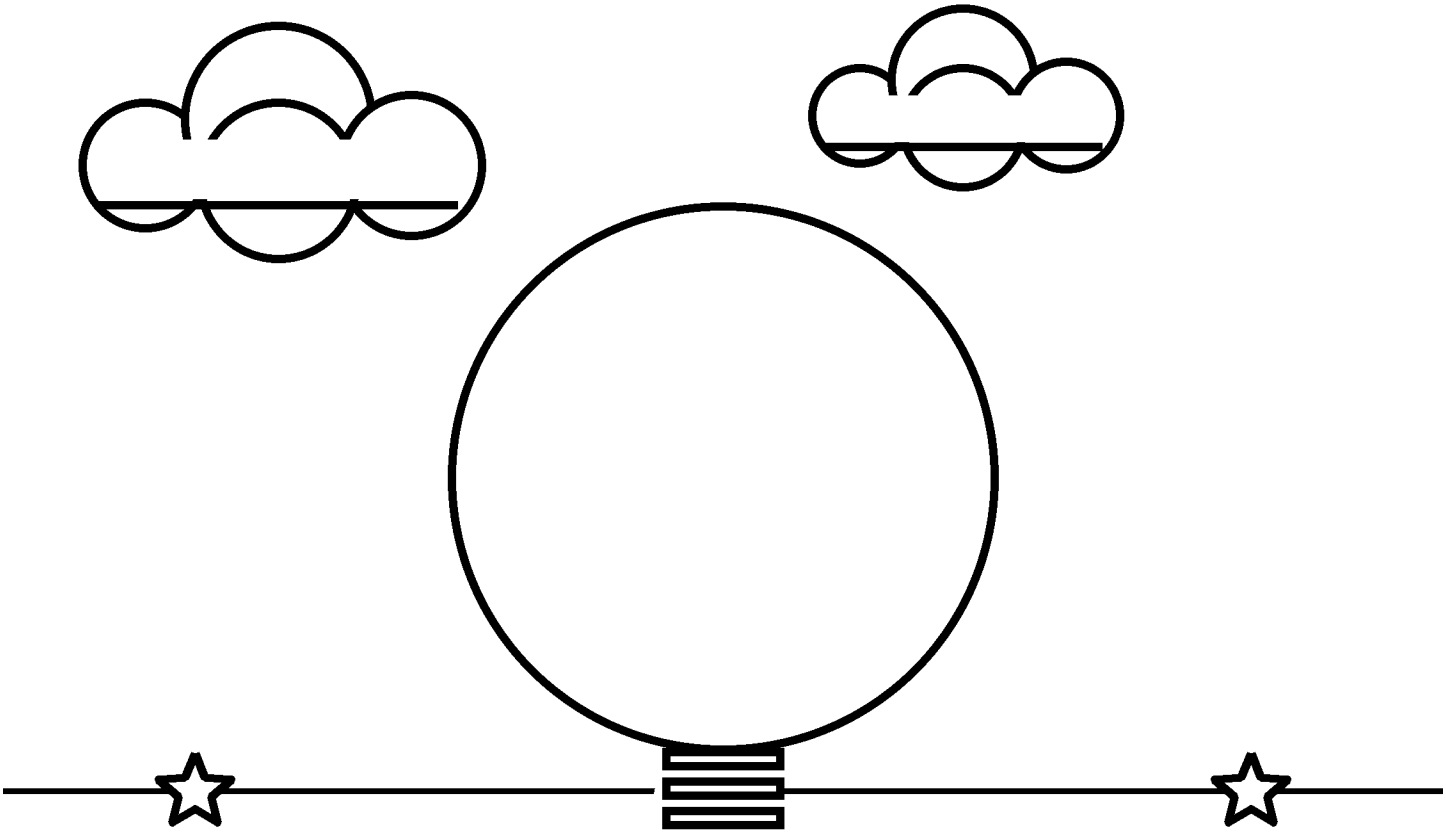
Young Edison Asks Questions



Color the workshop. Circle the gear you would try first.

DETECTIVE JOB: Find and circle three shapes — a circle, a square, and a triangle.

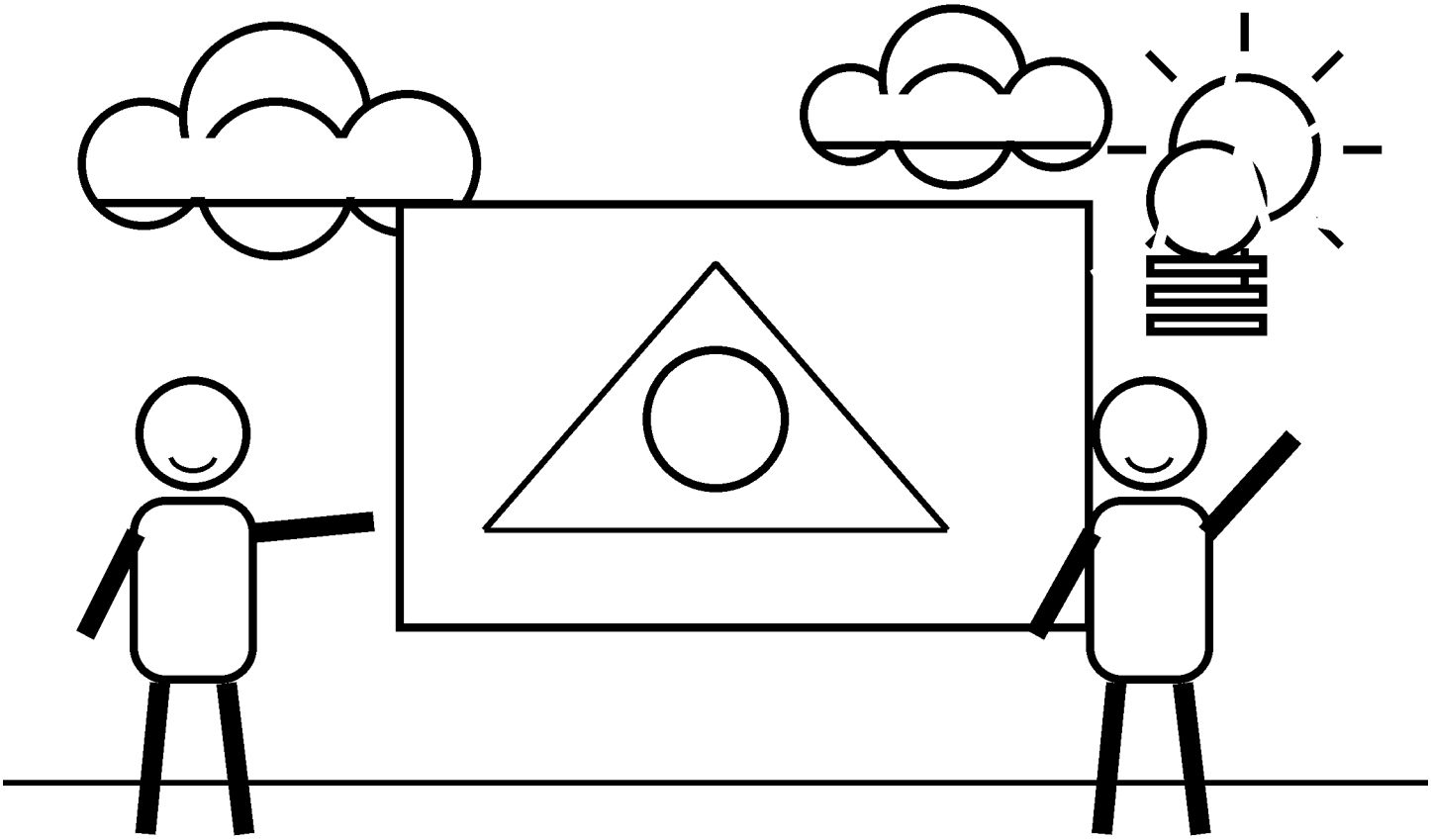
A Bulb That Glows



Color the bulb with your brightest colors. Draw rays for the light it gives.

DETECTIVE JOB: Trace the biggest outline with your finger, then color inside it first.

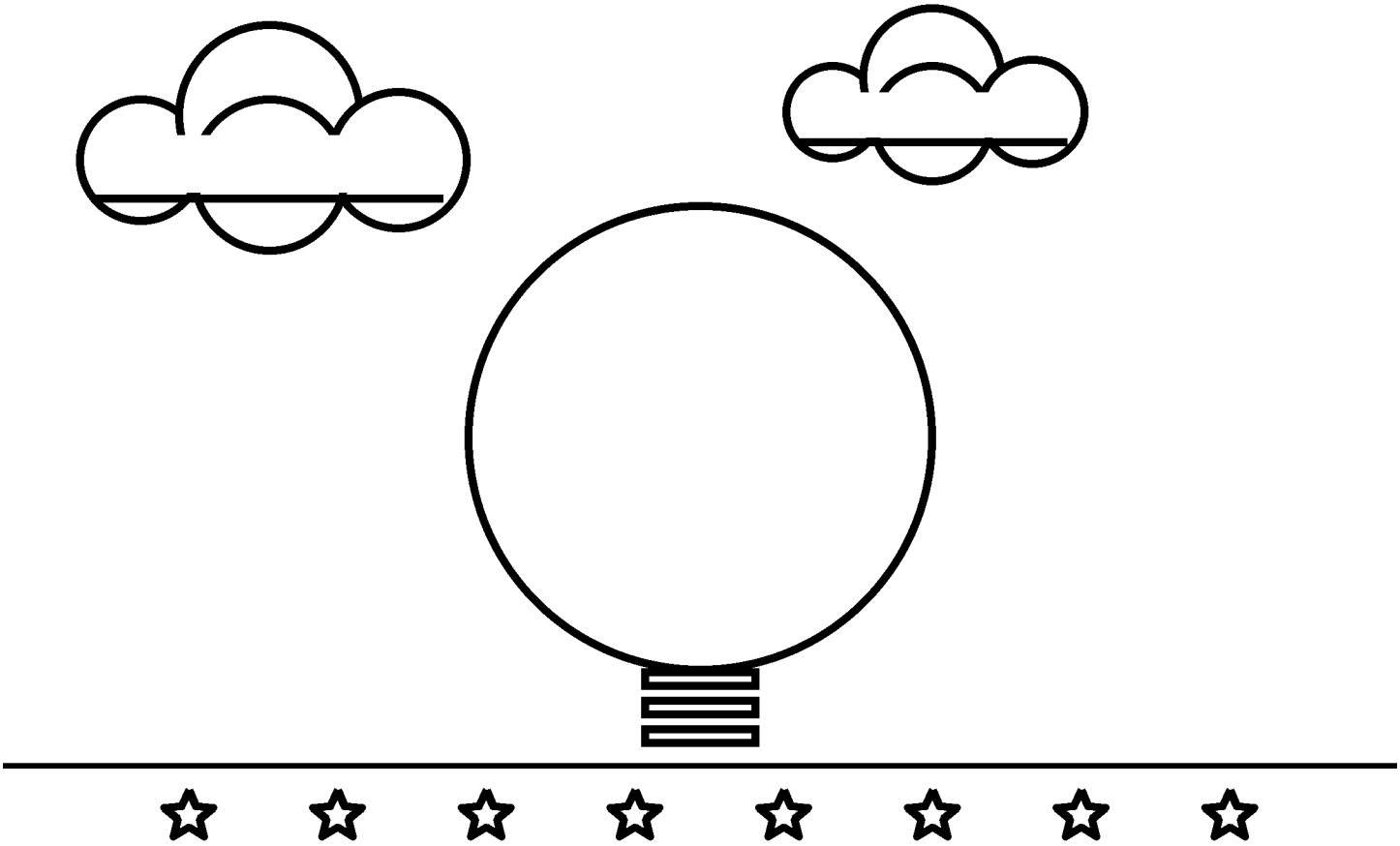
Lewis Latimer Draws the Plan



Color Latimer's drawing board. Trace the bulb outline with your finger first.

DETECTIVE JOB: Draw one thing that belongs in this scene but is missing.

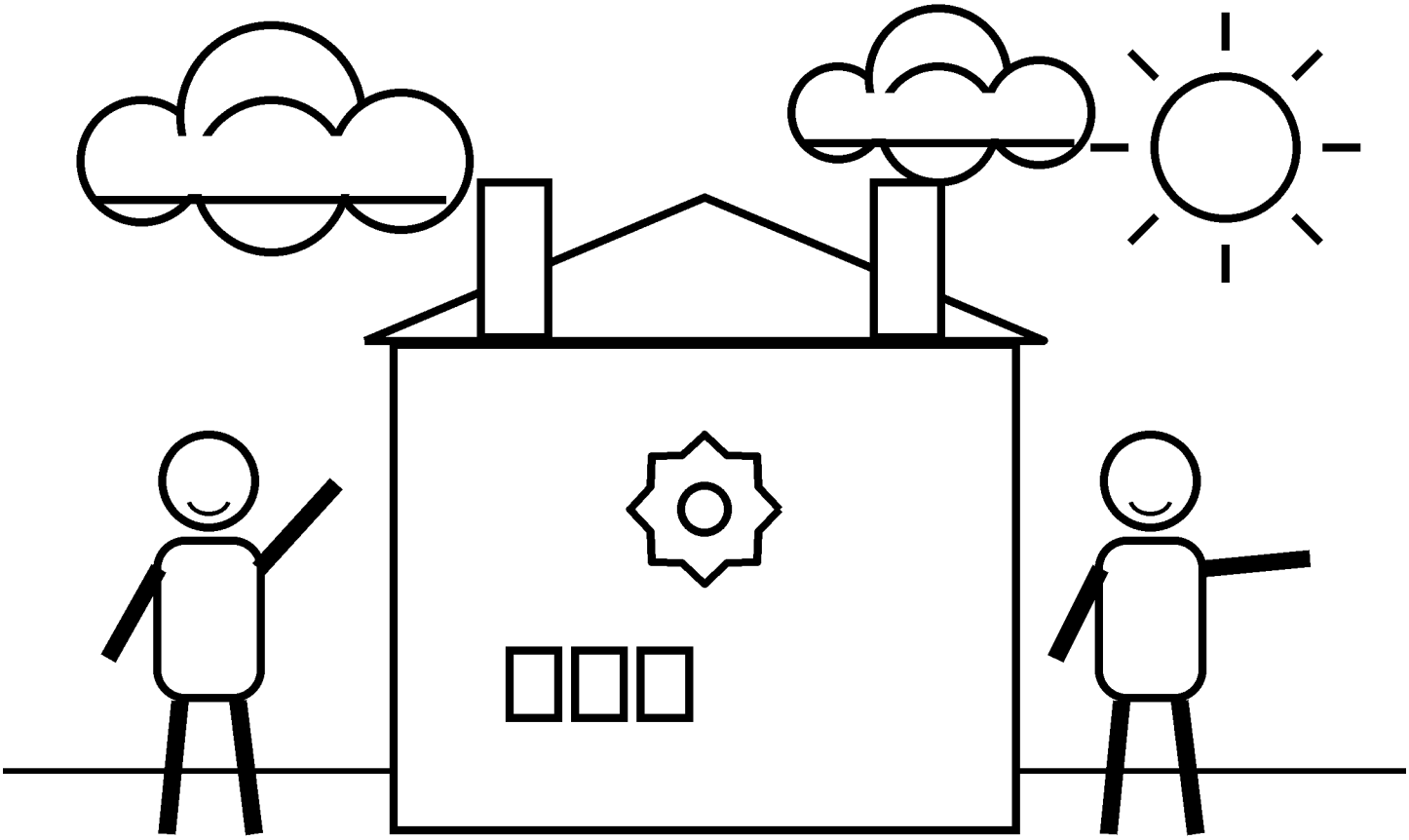
The Thread That Helped Bulbs Last



Color the filament orange and gold, like a glowing thread.

DETECTIVE JOB: Count the people and animals. People: _____ Animals: _____

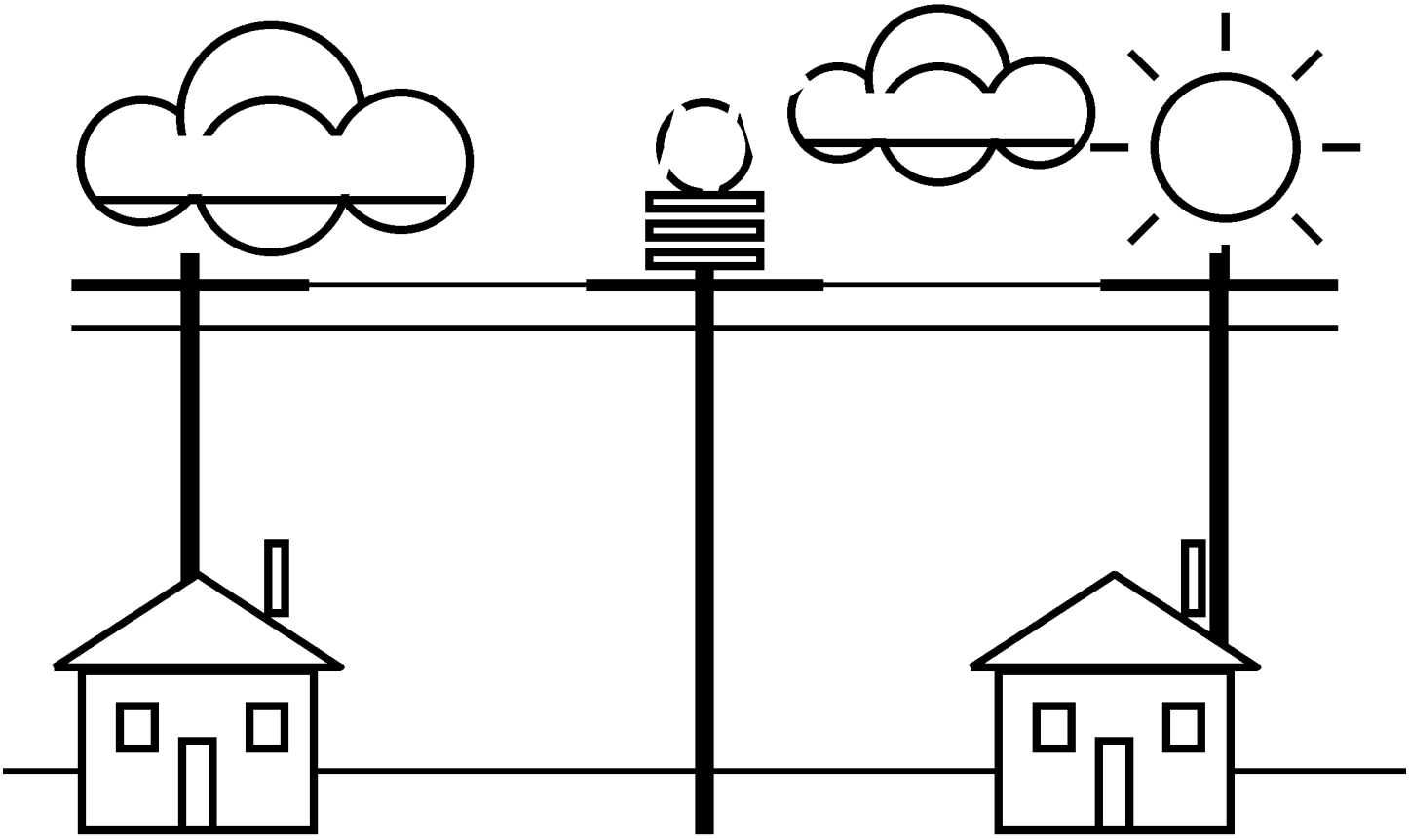
One Power Station Lights the Way



Color the power station. Draw a wire from the station to one window.

DETECTIVE JOB: Color the background first, then the star of the scene.

Wires Bring Light Home

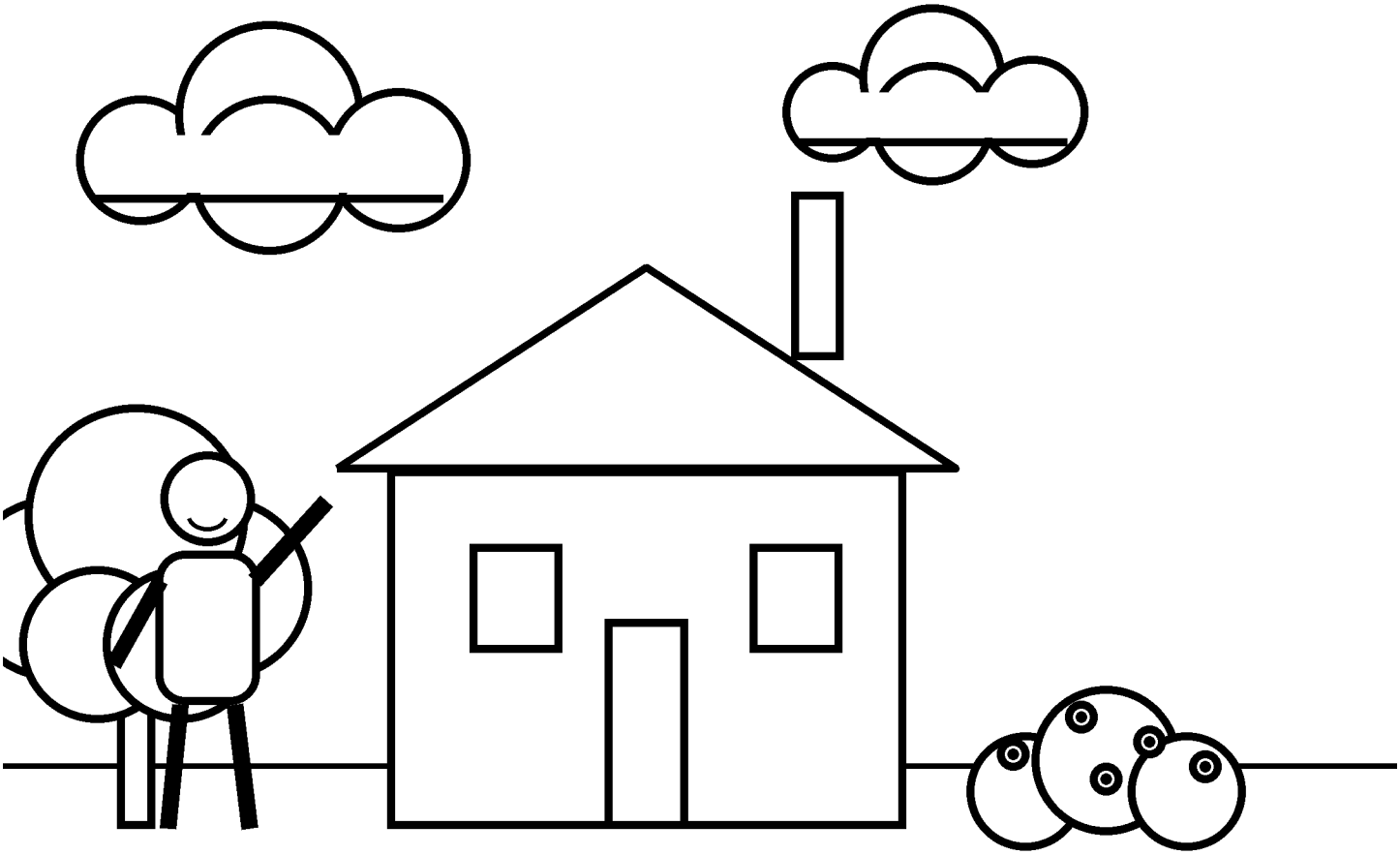


Follow each wire with your finger. Color the two homes in different colors.

DETECTIVE JOB: Find the tallest thing in the picture and color it gold.

COLOR AND DO • SCENE 8

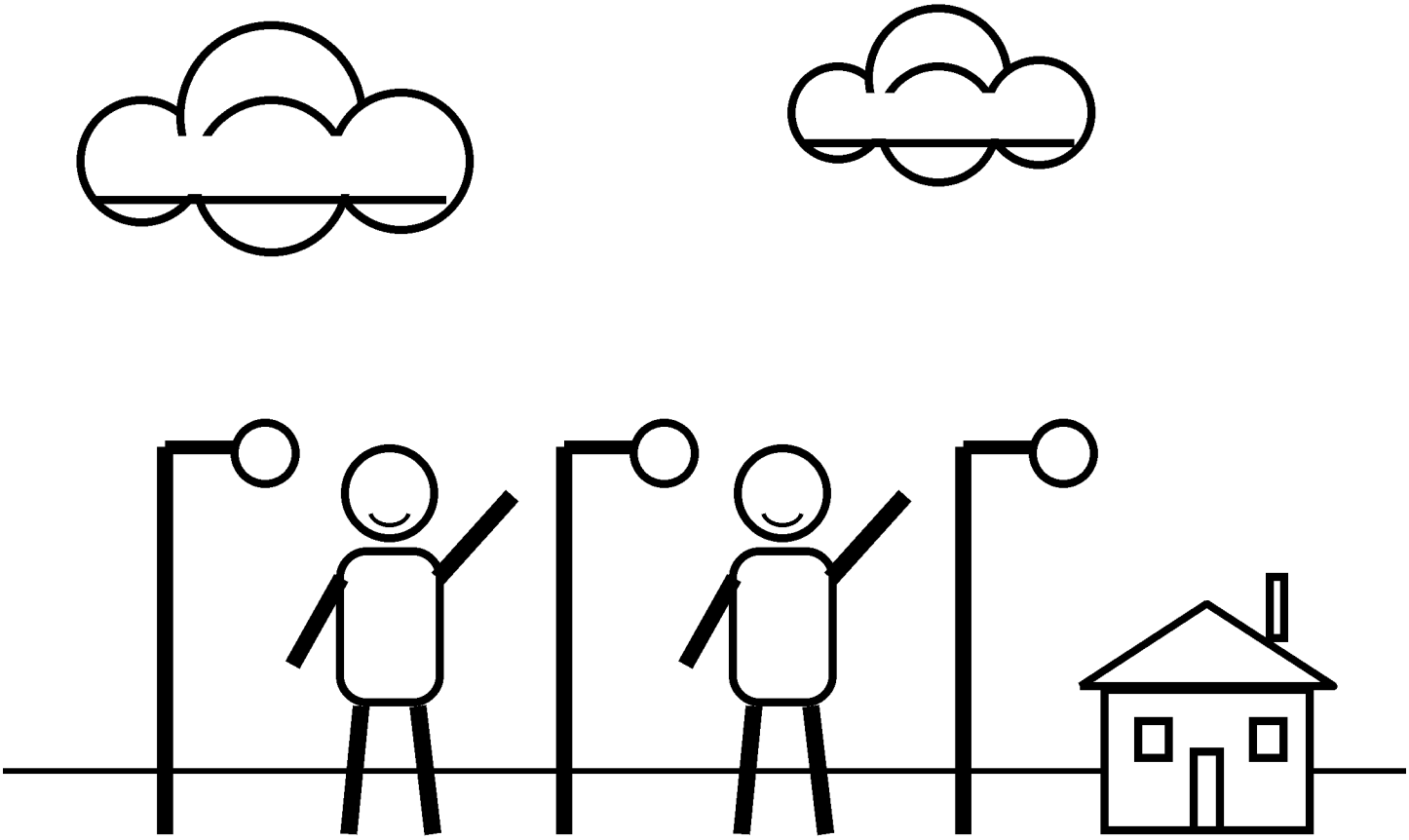
A Cozy Home at Night



Color the cozy home. Which window would be your reading window?

DETECTIVE JOB: Draw the same scene at a different time of day in the corner.

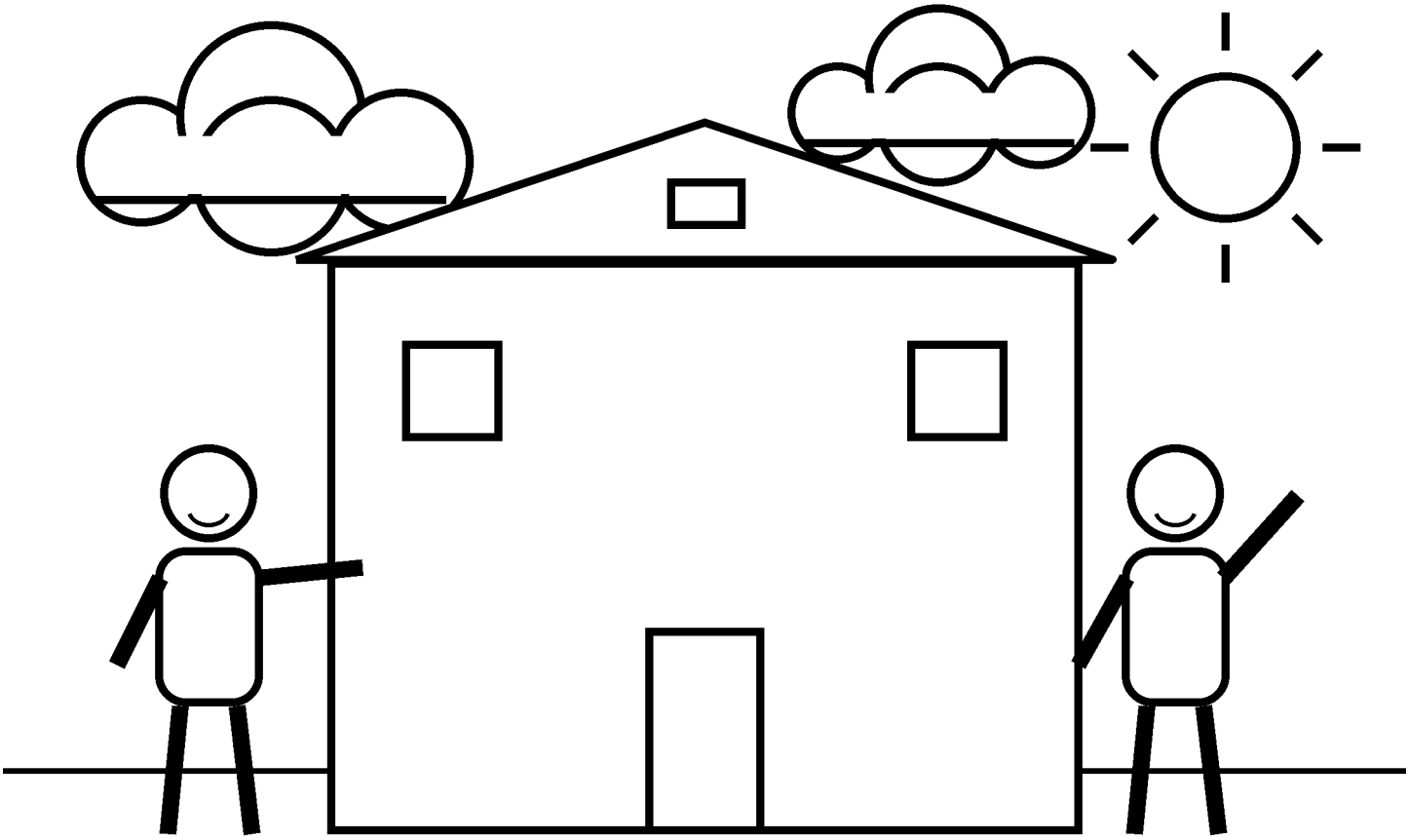
Streetlights Make Night Friendly



Color the streetlights. Draw a star above the friendliest street.

DETECTIVE JOB: Count the windows, wheels, or leaves — whichever this scene has most of.

Light Helps Us Learn and Heal

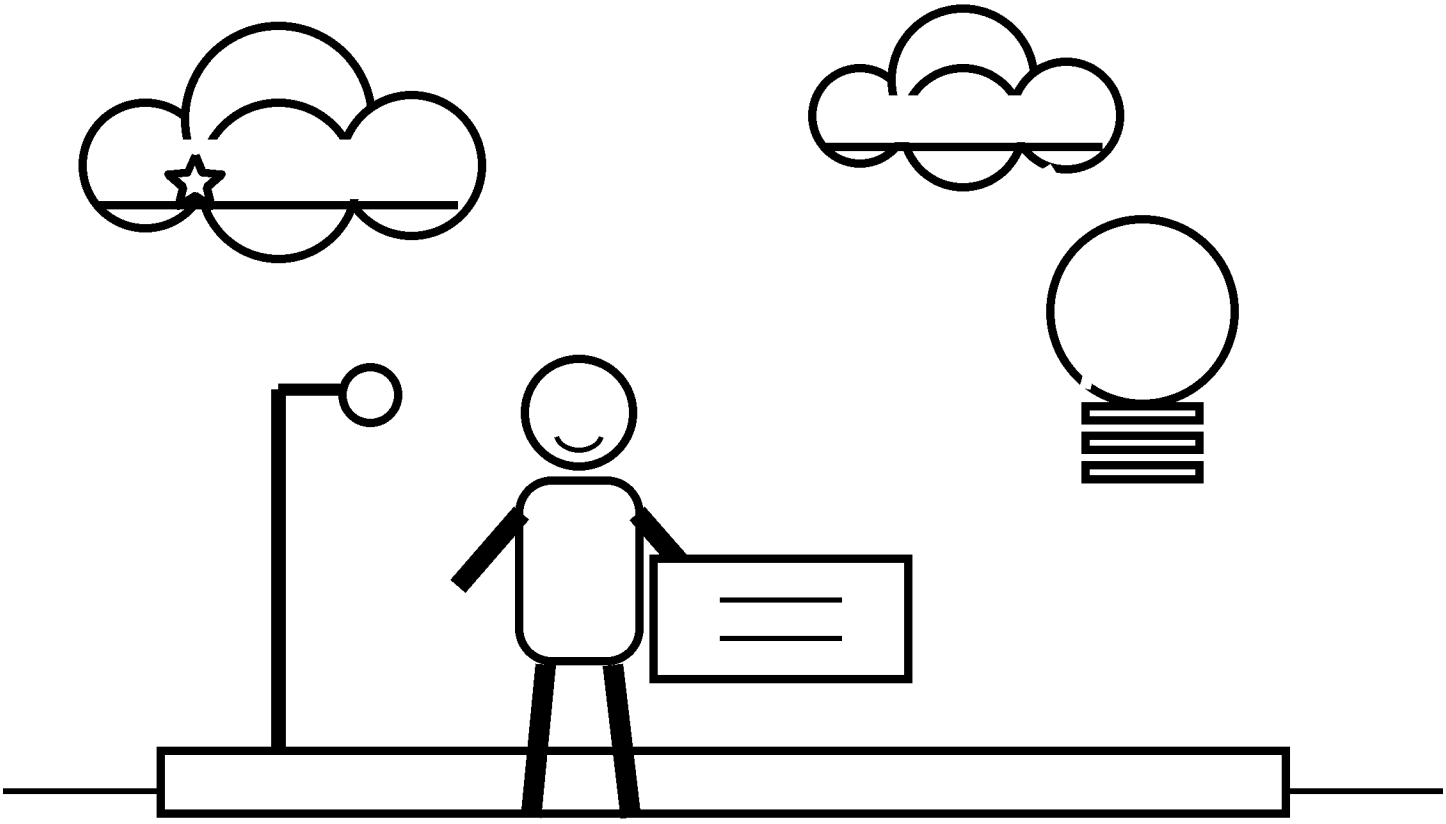


Color the school. Draw a book in one window and a red cross in the other.

DETECTIVE JOB: Give the scene a new title and write it on the line:

_____

Reading by Lamplight

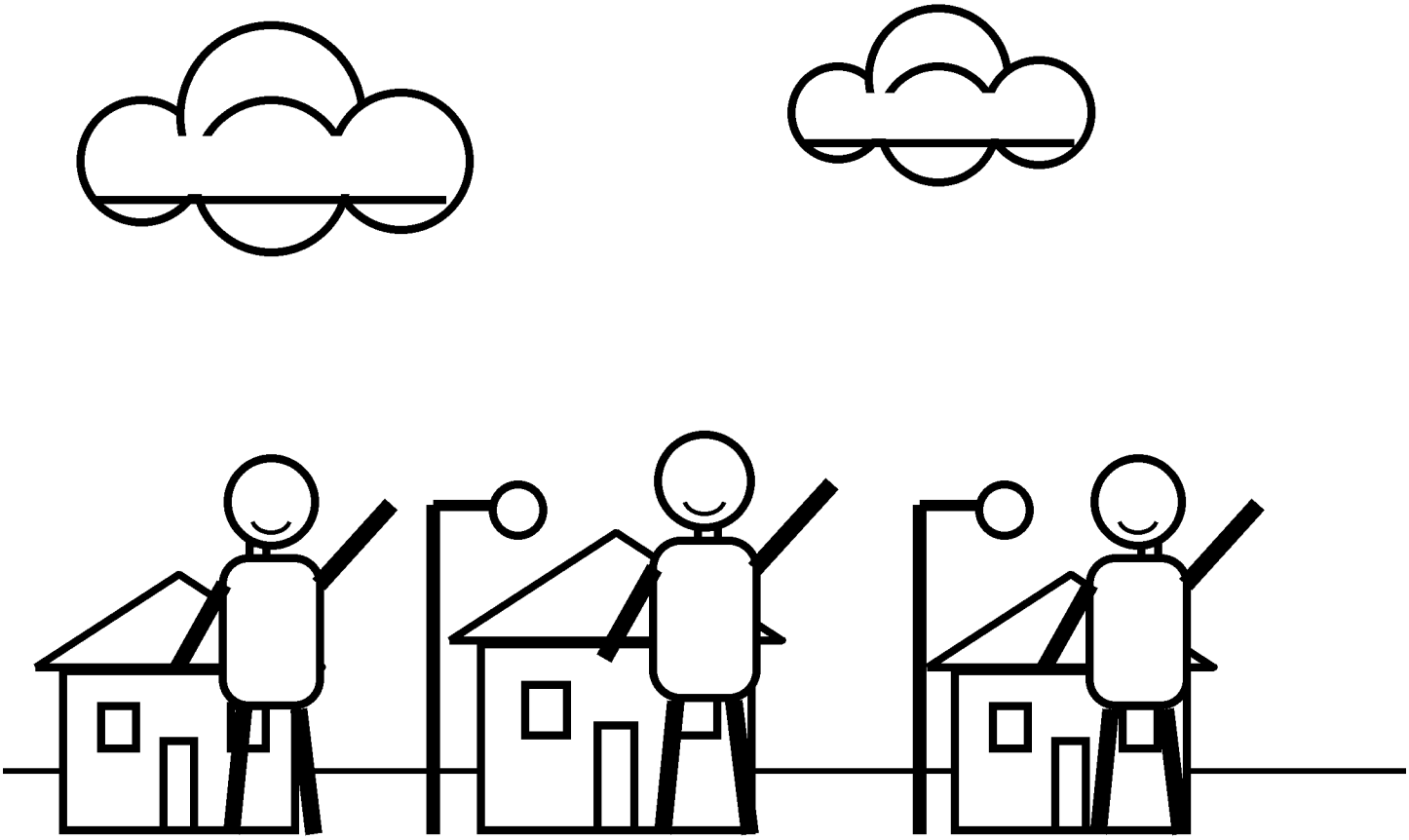


Color the reading corner. Draw the cover of the book you would read.

DETECTIVE JOB: Color with only three colors. Which three?

_____

A Whole Town Shines

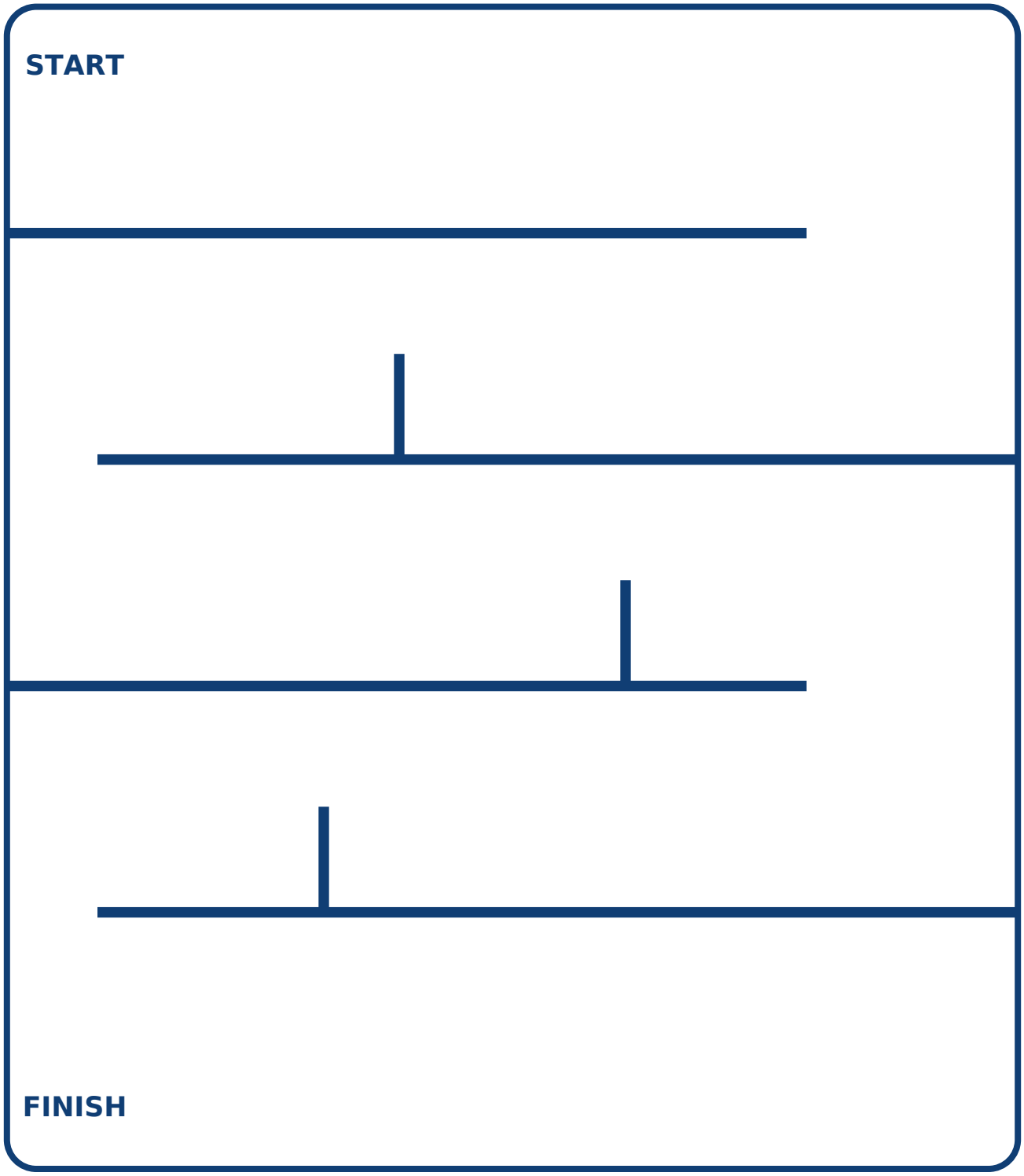


Color the whole town shining. Add one window for your own home.

DETECTIVE JOB: Draw a frame of stars around your finished picture.

The Explorer's Maze

Find the path from START to FINISH. Take your time — explorers do!



Match Them Up!

Draw a line from each name to its true match.

1. Thomas Edison	**A. sent power to nearby buildings**
2. Lewis Latimer	**B. built a practical light system**
3. Pearl Street Station	**C. the tiny thread inside a bulb**
4. A filament	**D. improved the bulb's filament**

Answers stand on page 25 — no peeking until you have drawn every line!

Trace the Word

LIGHT

LIGHT

Now write it yourself:

Put the Story in Order

Write 1, 2, 3, and 4 in the boxes — which happened first, next, and last?

☐ **Pearl Street Station opens**

☐ **Edison tests a bulb**

☐ **Homes light up at night**

☐ **Latimer improves the filament**

Number Fun

A home has 6 lamps upstairs and 4 lamps downstairs. How many lamps is that?

A street has 9 streetlights. 3 are on one side. How many are on the other side?

Edison earned 1,093 patents. Is that more or fewer than 1,000?

Your Turn to Design

Design a lamp for your own reading corner. Give it a color, a shape, and a name.

Tell the Story

Write about the first evening your home had electric light. Who flipped the switch? What did everyone say?

Draw and Label

Draw each scene from Book 1 in its own box.

A Light in the Morning

Young Edison Asks Questions

A Bulb That Glows

Lewis Latimer Draws the Plan

Answers — For Grown-Ups and Checkers

MATCH THEM UP

1 – B: built a practical light system

2 – D: improved the bulb's filament

3 – A: sent power to nearby buildings

4 – C: the tiny thread inside a bulb

PUT THE STORY IN ORDER

1. Edison tests a bulb
2. Latimer improves the filament
3. Pearl Street Station opens
4. Homes light up at night

NUMBER FUN

- 10 lamps
- 6 streetlights
- More — 93 more

Great Explorer Certificate

This certificate celebrates

_____

(name)

who finished Lights On! Workbook with courage, color, and curiosity.



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